



Basketball Academy

League Rules:

All games will be played according to the National Federation Basketball with rules listed below.

All teams must have their completed registration, team roster and player waivers turned in before the league begins.

Referee Fees are \$35 per referee for 1st-12th grade and will be paid to the referee prior to the start of the game.

All games will be played with the 28.5 intermediate size ball for boys & girls 1st-2nd grade teams, 28.5 intermediate size ball for boys 3rd-7th & girls 3rd-12th grade teams, and 29.5 HS regulation size ball for boys 8th-12th grade teams.

All players will use the current grade that they are in. Player can not be more than one year older than the normal age for that grade. Cut off date is September 1st.

Teams can not add players to their roster after the half way point of the season. The league director will make exceptions in certain cases due to injury or sickness.

RGBA reserves the right to reject any team for any reason.

RGBA reserves the right to move teams within the league levels.

Teams may play in multiple league levels.

Forfeits will pay the penalty of \$50 for the first offense, a game suspension for the second offense and removal from the league for the third offense.

Unsportsmanlike conduct from a player, coach or fan will result in the removal from the facility for the first offense, one game suspension for the second offense and ban from the facility indefinitely for the third offense. Fighting will result in a suspension for the league indefinitely.

Game Specific Rules:

- Playing Time: All games will be played in 6 minute stop and go quarters (No running clock)
- Warm up: 5 minutes
- Half Time: 3 minutes
- Overtime: The first OT will be 2 minutes The 2nd OT will be sudden death
- Bonus: 1 and 1 after 7 fouls Double bonus after 10 team fouls
- Home team: responsible for keeping the book
- Away team: responsible for keeping the clock
- Time outs: each team is given four 30 second time outs and one time out for the overtime period
- Mercy rule: running clock for a team that is winning by 20 points in the second half only

Grade Rule Exceptions:

3rd and 4th

- Free throws from the 12ft line
- No back court pressing unless agreed upon by both coaches before the game.
- In the last minute of the game, clock will not start until the ball is touched in the front court

1st and 2nd

- Free throws from the 9ft line
- No back court pressing
- No double team outside of the 3 point line
- In the last minute of the game, clock will not start until the ball is touched in the front court
- Rim height for the 1st grade is 8 feet
- Rim height for the 2nd grade is 9 feet
- Man to man defense is required